**Base Concept:** Repair yourself robot

**Genre:** Puzzle / RPG

**Setting:** Factory / Laboratory (i.e. Apeture Science from Portal)

**Mechanics:** Final-Fantasy Combat / Pokemon battle, puzzle solving, mini-game? i.e. join the wires when you attach a new part

Build body up, starting with the hand

**Art:** Basic blocks / colour, limited pixel art

**Included Diversifiers:**

* Who are you? Use the player’s name as a seed

You start off as a robot hand, you have to find your way around to find other parts to repair your robot body. You may need to find different arms to get to different areas to get parts.